TNS Vanguard

One of the first Hjertstedt dreadnoughts | Fleet command · Siege warfare · Deep-range operations



Supplied design sheet • complete original, proportionally placed • illustrated views are not measured orthographics

SHIP PARTICULARS

Early-generation space dreadnought. The vessel is Vanguard; “dreadnought” is its type, not a newly established class name.

LENGTH

5,800 meters

BEAM

1,240 meters

HEIGHT

1,080 meters

MASS

12.6 million tons

FULL COMPLEMENT

38,000 crew

AT A GLANCE

Long armored forebody; stepped command citadel; tiered heavy batteries; recessed flank hangars; controlled crimson zones; blue-white engines.

Endure. Command.
Break. Preserve.

“Still here. Still standing.”

Drawing & continuity notes

Preserve Vanguard’s individual design across panels. Use the House reference separately for faction heraldry.

01 / Silhouette & structure

Keep the elongated blunt bow, deep layered armor, rising dorsal battery terraces and stepped citadel. Preserve the source relationship between forebody length, command tower and aft engine mass. Do not substitute the existing generic House dreadnought hull.

02 / Materials & lighting

Cold charcoal armor and gunmetal framing, restrained crimson blocks, cool white running lights and blue-white engine glow. Wear follows armor seams and service areas. Avoid random patchwork, warm orange drives or ornamental fantasy forms.

03 / Equipment placement

Retain the visible forward and dorsal batteries, recessed flank service/hangar openings and clustered aft propulsion. The source does not establish an exact gun count, firing arc, caliber, hangar capacity or internal deck plan.

04 / Combat continuity

Treat damage as a persistent state: record the armor zone, affected battery, hangar or engine, then carry it into later shots. A new camera angle does not repair battle damage. Escorts and resupply remain necessary.

05 / View coverage

AVAILABLE: three-quarter presentation, illustrated side elevation, small top view, citadel, battery, hangar and engine details.

STILL TO DRAW: isolated clean hull views, direct bow and stern, opposite flank, ventral view and verified markings. Unseen surfaces remain undefined; do not claim mirror symmetry from this sheet.

06 / Readability checks

THUMBNAIL: recognize the long armored mass, raised citadel and crimson zones.

COMIC PANEL: retain battery terraces, hangar recesses and aft drive grouping.

CLOSE: preserve armor geometry, repeated equipment positions and the approved crest. Dedicated three-distance proofs are still pending.

07 / History & story use

One of the House’s first dreadnoughts, intended to hold station, coordinate escorts and sustain siege operations. No commission date, builder, named battle, present location or Chapter 01 appearance has been established. Do not insert Vanguard into existing fleet counts.

08 / House heraldry



Approved standard naval crest

The supplied Vanguard sheet carries a narrow, separate emblem. It is not the registered winged House crest. Keep the supplied artwork intact as design evidence. A new comic drawing must resolve crest application explicitly rather than copy or silently reinterpret that emblem.

09 / Text & source handling

Add ship names, hull identifiers and labels as deterministic lettering. Never generate readable hull text or copy the sheet’s editorial captions into a scene. This PDF is an editorial reference dossier, not a clean raster conditioner.

Source & status

Original artwork: 1280 × 960 JPEG, preserved intact.
Lore: TNS-VANGUARD-DREADNOUGHT-v01.md.

Status: production reference draft for review. No new artwork, unseen geometry, crest conversion or panel-generation approval is claimed.